

Minor in Computer Engineering

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To earn the Minor in Computer Engineering, a student must take at least 18 credits from the following list, at least 9 of which must be 300-level or above:

CSCI200	FOUNDATIONAL PROGRAMMING CONCEPTS & DESIGN	3.0
CSCI210	SYSTEMS PROGRAMMING	3.0
CSCI220	DATA STRUCTURES AND ALGORITHMS	3.0
CSCI341	COMPUTER ORGANIZATION	3.0
CSCI442	OPERATING SYSTEMS	3.0
EENG281	INTRODUCTION TO ELECTRICAL CIRCUITS, ELECTRONICS AND POWER [^]	3.0
or EENG282	ELECTRICAL CIRCUITS	
EENG284	DIGITAL LOGIC [*]	4.0
EENG383	EMBEDDED SYSTEMS	4.0

[^] PHGN215 may be used in place of EENG281/EENG282 with pre-approval by the student's major program director.

^{*} PHGN317 may be used in place of EENG284 with pre-approval by the student's major program director.

At most 6.0 credits of this minor can be counted toward another minor degree program.

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